

# HOHENSOLMS 2018 | INTERNATIONAL LANGUAGE CAMP



## Sample Programme

Week 1	Morning	Afternoon	Evening
<b>Sunday</b>	09:00 – 09:45 breakfast 10:00 – 12:00 chill-out 12:00 – 12:45 lunch	14:00 – 17:00 arrival 14:00 – 17:00 workshops (arts & crafts / games / sports) 18:00 – 18:45 dinner	19:00 – 19:45 welcome meeting 19:45 – 20:00 TTT (Time to talk) 20:00 – 21:45 icebreaker games
<b>Monday</b>	08:00 – 08:45 breakfast 09:00 – 12:30 language test & lesson 12:45 – 13:15 lunch 13:45 – 14:00 assembly	14:00 – 17:00 swimming pool 18:00 – 18:45 dinner	19:00 – 19:15 TTT (Time to talk) 19:15 – 20:00 chill-out 20:00 – 21:45 quiz night
<b>Tuesday</b>	08:00 – 08:45 breakfast 09:00 – 12:30 lesson 12:45 – 13:15 lunch 13:45 – 14:00 assembly	14:00 – 17:00 medieval games (part I) 18:00 – 18:45 dinner	19:00 – 19:15 TTT (Time to talk) 19:15 – 20:00 chill-out 20:00 – 21:45 games night
<b>Wednesday</b>	08:00 – 08:45 breakfast 09:00 – 12:30 lesson 12:45 – 13:15 lunch	14:00 – 17:00 half day trip to e.g. Marburg, Limburg, Gießen 18:00 – 18:45 dinner	19:00 – 19:15 TTT (Time to talk) 19:15 – 20:00 chill-out 20:00 – 21:45 karaoke disco
<b>Thursday</b>	08:00 – 08:45 breakfast 09:00 – 12:30 lesson 12:45 – 13:15 lunch 13:45 – 14:00 assembly	14:00 – 17:00 medieval games (part II) 18:00 – 18:45 dinner	19:00 – 19:15 TTT (Time to talk) 19:15 – 20:00 chill-out 20:00 – 21:45 bonfire night
<b>Friday</b>	08:00 – 08:45 breakfast 09:00 – 12:30 lesson 12:45 – 13:15 lunch 13:45 – 14:00 assembly	14:00 – 17:00 farewell meeting & talent show preparation 18:00 – 18:45 dinner	19:00 – 19:15 TTT (Time to talk) 19:15 – 20:00 chill-out 20:00 – 21:45 talent show
<b>Saturday</b>	08:00 – 08:45 breakfast 09:00 – 12:00 full day trip to e.g. Frankfurt, Mainz, Koblenz, Heidelberg 18:00 – 18:45 dinner	OR: 08:00 – 11:00 departure	19:00 – 19:15 TTT (Time to talk) 19:15 – 20:00 chill-out 20:00 – 21:45 movie night

Trip programme:

- + one half-day trip for one week's stay
- + 2 half-day trips and 1 full day trip per fortnight

**Sample programme: subject to change (e.g. dependent on weather conditions)**